
Helium Rain Download]

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About This Game

Build your fleet, trade, explore and conquer

Helium Rain is a single-player space simulation that places you at the helm of a spacefaring company 5d3b920ae0

Title: Helium Rain
Genre: Action, Indie, Simulation, Strategy
Developer:
Deimos Games
Publisher:
Deimos Games
Release Date: 11 Oct, 2018

Minimum:

Requires a 64-bit processor and operating system

OS: Windows 7 (64 bits)

Processor: Intel Core® i3

the game is being built around a very solid, already functioning technical basis - non-scripted economics model - own stations, production chains, trade routes --> how long I've been waiting for all that! - regular updates with significant improvements and adjustments - features and ideas are being proactively discussed with the community --> EA done right All in all, Helium Rain is very well playable and worth the \$15 even now. With the potential of turning into a truly unique gem.. Inspired in its simplicity.. Everythings fine until fighting. Lost all stations at once in different sectors. Still in the tutorial.

new achievements :. Helium Rain is released ! : After a year in Early Access, Helium Rain is now publicly available as a full-fledged Steam game ! This release is meant to be a smooth transition. No change in pricing is occurring, all game saves since we released into Early Access are still compatible. Take a look at the forums if you have questions or issues.. Helium Rain patch released : A new patch has been released for Helium Rain, fixing more than 30 issues in the game. Among the fixes, the end-game war situation, shipyard production and manual docking have been addressed .. Helium Rain patch released : Hi, We've just released a bugfixing update for Helium Rain. We're aware the game has a number of issues right now and are working hard to remove them as fast as possible. In particular, the end-game balance suffers right now, with very large number of ships and stations. Here is what has been fixed this week : Fix water not in drop list in the trade route menu Fix fleet selection in the sector menu Fix joystick buttons unusable as bindings Fix joystick bindings not saved Fix horizontal hat of joystick ignored Fix virtual scroll registering as a real key in settings menu Fix docking guides disappearing Fix spread between Solen and docks Fix

Orca cockpit cut at high FOV Fix Atlas freighter having damaged cooling at full health Fix French translation Fix wrong tech for research stations in tutorial Fix vertical artifacts in drop lists in the color panel [tentative] Fix rare crash when selecting docking option Additionally, we've made the sky slightly more interesting to look at, and added gamma and input sensitivity controls. You can read the full patch notes here [heliumrain.gamepedia.com] . Thank you for reporting these issues ! We're doing our best to make the game as good as it can be.. Helium Rain 1.1.1 released : We've released a new version of Helium Rain ! 1.1.1 brings a few UI improvements, and fixes a few economy issues.

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